Classification of Travertine Tiles with Supervised and Unsupervised Classifiers and Quality Control

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Abstract—**Natural stone tiles, which are used in decoration field, should be in a specific visual standard. In order to meet this expectation, it is very important that the tiles be classified before being packed. Especially in operation where exports of processed natural stones are increasing, all steps from cutting to packing must be done with the least mistakes. In the natural stone sector, selection workers are mostly used for classification and packaging operations. This situation; changing environmental factors such as light, temperature, can result in errors due to the fact that the human eye tends to get tired and lose perception over time. Therefore, there is a need for an automation system that can be used correctly for classification. Along with developing technologies, it is seen that the errors that can occur in classification can be reduced to a minimum. In this study both of supervised and unsupervised algorithms were used and it was tried to determine which classifier and dataset gave the most accurate result. Besides this, the corner fractures of the travertine tiles were also detected and quality control was made.**

Index Terms—**Travertine classification, surface analysis, bayes classification, quality control.**

I. INTRODUCTION

Turkey is in the upper ranks between the world's major natural stone producers with its reserves and the developing natural stone industry. Export line of the sector is developing with the investments made. In particular, demand for processed natural stone from abroad is in a continuous increase [1].

Classification in the natural stone sector is mostly done by selection workers. In this manual classification process, mistakes are often encountered. The main reasons for this are; the workers used for classification are misclassified with environmental factors such as light and temperature and the occurrence of losses in perceptions of their employed for classification [2], [3].

Various studies are being made to solve this problem in the natural stone sector, which has an important place in the Turkish economy. Common view of these studies; it has been seen that an automation system working in place of the human hand at the classification stage will solve this problem to a great extent [2]-[6].

Classification methods, classify the data based on features

that extracted from them. These features can be extracted from the given data with various operations [2], [4], [7], [8].

All extracted features may not be usable. At this point, selection process can be done with various feature selection algorithms [3], [8], [9].

In addition to classification, there is also the detection and quality control of fractures occurring in natural stones in the literature, morphological processing steps such as erosion, dilation, opening etc. are applied for this process [10]-[14].

In this study, travertine tiles are classified through the features that extracted and examined from them. In the course of classification, it has been tried to find a classification algorithm suitable to the dataset by using classification algorithms which are supervised and not unsupervised. Corner fractures were also detected, and broken natural stones were removed from dataset. All studies made with MATLAB R2015a.

II. MORPHOLOGICAL PRE-PROCESSING

A. Morphological Closing

Morphological closure is used to join the broken objects on the image and to fill in the gaps. The application is implemented on the binary image with the help of any structural element. The structural element to be used is circulated on the image and the closing operation is completed [15], [16]. The morphological closing process is expressed by Eq. (1).

$$A \bullet B = (A \oplus B) \ominus B \qquad (1)$$

where, A is binary image as an input image and B is structural element.

III. FEATURE EXTRACTION

The values to be considered in the classification phase are the attributes that will represent the dataset in hand. With these features, the general characteristics of the classes can be established. On the other hand, classification makes use of different relations between these features to distinguish between the available data. Gray Level Co- Occurrence Matrices (GLCM) is one of the best known tissue analysis tools for calculating second order statistical features of the view [17].

The GLCM describes the relationship between neighboring pixels on the image. This relationship indicates the number of occurrences and the brightness levels in the pixel pairs at a constant distance and the direction [18]. Statistical properties such as contrast, energy, correlation and

contrast can be calculated with GLCM.

A. Feature Extraction from Color Analysis

Texture represents the statistical properties of pixel density. Texture analysis is one of the methods used in feature extracting.

$$Energy = \sum_{i,j} P^2{}_{i,j} \tag{2}$$

$$Contrast = \sum_{i,j} |i - j|^2 P_{i,j} \tag{3}$$

$$Correlation = \frac{\sum_{i,j}(ij)P_{ij} - \mu_x \mu_y}{\sigma_x \sigma_y} \tag{4}$$

$$Homogenity = \sum_{ij} \frac{P_{ij}}{1 + |i - j|} \tag{5}$$

$$Entropy = -\sum_{ij} P_{ij} \log ij \tag{6}$$

where; P_{ij} is probability density function and μ_x, μ_y, σ_x and σ_y are the mean and standard deviation of the rows and columns of P_{ij} [19].

B. Feature Extraction from Texture Analysis

Color spaces are mathematical models that represent colors. According to Grassmann's first law, each color is represented by 3 independent variables. For this reason, color spaces are modeled in 3D [20].

The RGB color space alone is not enough for the feature extraction phase. Therefore, other color spaces are also analyzed.

HLS color space, consist (H: Hue), (L: Lightness) and (S: Saturation) values. HLS is converted from RGB color space by non-linear methods as shown Eq. (7) [8] [21].

$$H = \begin{cases} \varepsilon & , If\ B \leq G \\ 2\pi - \varepsilon, & others \end{cases}$$

where ε;

$$\varepsilon = \arccos \frac{(R-G) + (R+B)}{\sqrt{2[(R-G)^2 + (R-B)^2 + (G-B)^2]}} \tag{7}$$

$$S = 1 - \frac{\min(R, G, B)}{L}$$

$$L = \frac{R + G + B}{2}$$

The LMS color space that obtained from RGB space by linear methods, consists of Long (L), Medium (M), Short (S) components as shown Eq. (8) [22].

$$\begin{matrix} L \\ M = \\ S \end{matrix} \begin{bmatrix} 0.381 & 0.578 & 0.040 \\ 0.196 & 0.724 & 0.078 \\ 0.024 & 0.128 & 0.844 \end{bmatrix} \bullet \begin{bmatrix} R \\ G \\ B \end{bmatrix} \tag{8}$$

The OHTA color space that developed by Ohta in 1980, is a linear color space transformation. Ohta color space is obtained according to Eq. (9) [23] [24].

$$\begin{matrix} I_1 \\ I_2 = \\ I_3 \end{matrix} \begin{bmatrix} 1/3 & 1/3 & 1/3 \\ 1/2 & 0 & -1/2 \\ -1/2 & 1 & -1/2 \end{bmatrix} \bullet \begin{bmatrix} R \\ G \\ B \end{bmatrix} \tag{9}$$

The YCbCr color space that obtained from RGB space by linear methods, consists of Y (Luminance), Cb and Cr (chrominance information) components as shown Eq. (10) [25], [26].

$$\begin{matrix} Y \\ C_b = \\ C_r \end{matrix} \begin{bmatrix} 0.299 & 0.587 & 0.114 \\ -0.169 & -0.331 & 0.5 \\ 0.5 & -0.419 & -0.081 \end{bmatrix} \bullet \begin{bmatrix} R \\ G \\ B \end{bmatrix} + \begin{bmatrix} 0 \\ 128 \\ 128 \end{bmatrix} \tag{10}$$

YPbPr is a linearly transformed color space, representing the analog shape of the YCbCr color space [8] [27].

$$\begin{matrix} Y \\ P_b = \\ P_r \end{matrix} \begin{bmatrix} 0.299 & 0.587 & 0.114 \\ -0.168 & -0.232 & -0.064 \\ 0.499 & -0.418 & -0.081 \end{bmatrix} \bullet \begin{bmatrix} R \\ G \\ B \end{bmatrix} \tag{11}$$

$Y \in [0,255]$

$P_b \in [-127.5, +127.5]$ From color spaces, statistical data $P_r \in [-127.5, +127.5]$ such as general average, standard deviation and gray thresh value can be obtained.

IV. FISHER FEATURE SELECTION ALGORITHM

Fisher's feature selection algorithm, which uses arithmetic mean and standard deviation values of classes, is an effective method for filtering. With this method, it is possible to remove noisy data to obtain a subset of features in large data sets [28] [29]. Eq. 12 is used to find the transformation matrix to be used when selecting the existing features.

$$J(W) = max \frac{|W^T S_B W|}{|W^T S_W W|} \tag{12}$$

where; W is transformation matrix, S_W is in-class scatter matrix and S_B is inter-class scatter matrix.

Scatter matrices are given in Eq. 13 and Eq. 14.

$$S_W = \sum_{i=1}^{C} \sum_{m=1}^{N_i} (x_m^i - \mu_i)(x_m^i - \mu_i)^T \tag{13}$$
$$S_B = \sum_{i=1}^{C} N_i (\mu_i - \mu)(\mu_i - \mu)^T \tag{14}$$

where; C is class number, N_i is data number in each class, x_m is m. data in each class, μ_i is average values of i. class and μ is total average for every data [3].

V. BAYESIAN CLASSIFICATION

Bayes, which is basically referred to as a hypothesis, approaches the classification process as a probabilistic problem [30] [31]. The properties used in Bayesian classifiers can be expressed as follows

$$\Omega = \{w_1, w_2, \dots, w_n\} \tag{15}$$

where; Ω is n sets of finite natural states (pattern recognition set) and

$$A = \{a_1, a_2, \dots, a_s\} \tag{16}$$

where; *A* is s possible decisions group and $\underline{x} \in R^d$ is defined as the d component feature vector.

From here;

$p(\underline{x}|w_j)$;; is the conditional probability density function for ($\underline{x}$),

$p(w_j)$;; is priori probability of natural (w_j),

$p(w_j|\underline{x}|)p(w_j|\underline{x}|)$; is posteriori probability.

When the probabilities are combined with Bayes Rule;

$$p(w_j|\underline{x}|) = \frac{p(\underline{x}|w_j)p(w_j)}{p(\underline{x})} \qquad (17)$$

where; $p(\underline{x})$ is,

$$p(\underline{x}) = \sum_{j=1}^{n} p(\underline{x}|w_j)p(w_j) \qquad (18)$$

By Bayes decision rule, if

$$p(w_i|\underline{x}|) > p(w_j|\underline{x}|) \qquad (19)$$

Decision is; w_i ($\forall j \neq i$) [31] [32] [33].

The Bayes decision rule shows how best the classifier should be designed, if known for preliminary probabilities $p(w_j)$ and class conditional densities $p(\underline{x}|w_j)$ [34].

VI. Fuzzy C-Means Classification

The Fuzzy C-Means algorithms, which have the widest use of fuzzy clustering algorithms, aim to reduce the objective function [35], [36].

The Fuzzy C-Means algorithms allow each object to belong to more than one class. The algorithm assigns a membership value to each object in the range [0, 1] for each class. The sum of membership values for all classes is 1 and the class that has the greatest membership value is determined as the class to which the object belongs [8], [37].

In the algorithm, the optimum value is obtained by converging the objective function to the determined minimum value and classification is complete [38], [39].

The objective function is given in Eq. (20).

$$J = \sum_{j=1}^{N} \sum_{i=1}^{C} u_{ij}^{m} \|x_j - v_i\|^2 \qquad (20)$$

where; u_{ij} is i^{th} class' x_j pixel element, v_i is i^{th} cluster center, m is the center of gravity that controls the fuzzy by varying from 1 to ∞. After the initial membership matrix is randomly assigned, the center vectors are updated according to Eq. (21) and Eq. (22).

$$C_j = \frac{\sum_{i=1}^{N} u_{ij}^{m} x_i}{\sum_{i=1}^{N} u_{ij}^{m}} \qquad (21)$$

U membership value is recalculated according to the calculated cluster centers.

$$u_{ij} = \frac{1}{\sum_{k=1}^{C} \left(\frac{\|x_i - c_i\|}{\|x_i - c_k\|}\right)^{2/(m-1)}} \qquad (22)$$

The membership matrix U containing the fuzzy values as a result of the operation shows the result of the clustering [8] [37].

VII. Results

Travertine samples of two classes were used for the works. These class are called AT (Class-1) for first nine samples and KT (Class-2) for least nine samples, as shown in Fig. 1.
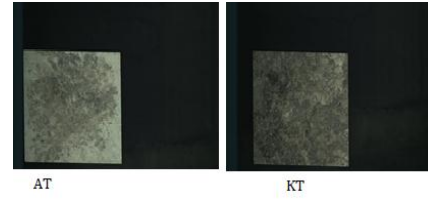

Fig. 1. Travertine tiles' samples.

Firstly, background subtraction is applied all images. These images contain black background pixels. So the value read from the matrix is 10 pixels inside (Fig. 2).
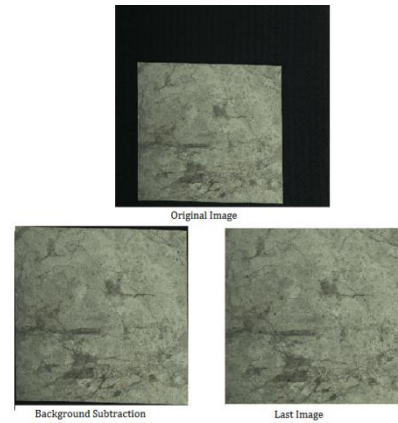

Fig. 2. Getting the used image from original image.

For the fractal detection, image with background is used. Firstly, image converted to binary form. Then morphological closing is applied and image frame is detected. After this step the sum of pixel values (SPV) is calculated for quality control (QC). The total value differs according to the used resolution value. In this study, the sum of pixel values is determined to be 220000 and above, the sturdy tile (ST) and if less than 220000, the broken tile (BT) as shown Eq. (23) and Fig. 3.

$$QK = \begin{cases} SP, & \text{If } SPV \geq 220000 \\ BP, & \text{If } SPV > 220000 \end{cases} \qquad QK = \begin{cases} SP, & \text{If } SPV \geq 220000 \\ BP, & \text{If } SPV < 220000 \end{cases}$$
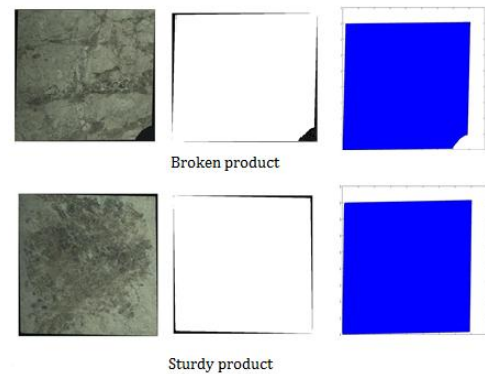

Fig. 3. Fractal detection.

After the fractal detection, remaining sturdy natural stones

has been studied for classification. Total of 17 color spaces, including the RGB color space, were tested in this study. Various features were extracted by texture analysis from each color space (Table I).

TABLE I: EXTRACTED FEATURES

Feature Type	Number of Features
Average of each color component	3
General average of color space	1
General standard deviation of color space	1
Standard deviation of each color component	3
Contrast	1
Homogeneity	1
Energy	1
Correlation	1
Entropy	1
Gray level threshold value	1

Features specified in Table I were extracted from 17 color spaces during the attribute extraction phase, and consequently, 238 features were obtained for each travertine.

Not all of the features are suitable for use. Therefore, by examining the features, the ones that can distinguish 2 classes have been determined and reduced to 42 features. Five features were selected by Fisher feature selection algorithm in order to determine the most efficient for classification from the 42 features in the hand. Selected features are given in Table 2.

TABLE II: SELECTED FEATURES WITH FISHER

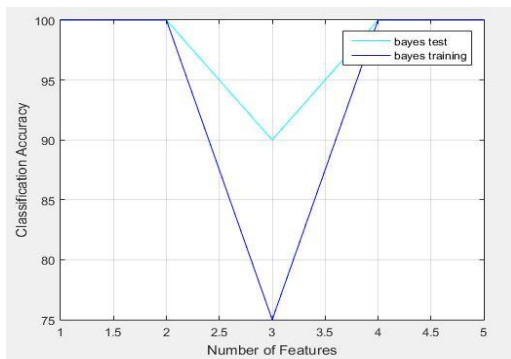| Feature No	Feature Name	Best Number of Feature
34	Standard deviation of JPEG-YCbCr	1
32	Average of YPbPr - Pr Component	2
41	Entropy of OHTA	3
34	Standard deviation of HSL	4
33	Gray Thresh of LMS	5

Fig. 4. Classification accuracy graphic for bayes.

First, the selected 5 features are classified with Bayes, which is a supervised classification algorithm. The available feature matrix for Bayes is divided into 40% training and 60% test. Used for this step PR-Tools in MATLAB. This tool chooses training and test sets at different region in feature matrix for every time. The rate of recognition of the test data of the trained classifier by the training data is given in Fig. 2.

The numerical values of the same graph are shown in Table III.

TABLE III: CLASSIFICATION ACCURACY RATE FOR BAYES

Feature Name	Classification Accuracy
Standard deviation of JPEG-YCbCr	100%
Average of YPbPr Pr	100%
Entropy of OHTA	90%
Standard deviation of HSL	100%
Gray Thresh of LMS	100%
General classification success	98%

The fuzzy C-means algorithm, which is one of the fuzzy clustering methods and is frequently used for classification in the literature, is used as an unsupervised classifier. Threshold values for 5 selected features were determined by Fisher feature selection algorithm and given to Fuzzy C-Means algorithms as input (Table IV).

TABLE IV: FUZZY C-MEANS' THRESHOLD VALUES

Thresh	Feature Name	AT (Class-1) of Thresh	KT (Class-2) of Thresh
(T1)	Standard deviation of JPEG-YCbCr	(T1) <20	(T1) >20
(T2)	Average of YPbPr Pr Component	(T2) <0.021	(T2) >0.021
(T3)	Entropy of OHTA	(T3) <4.20	(T3) >4.20
(T4)	Standard deviation of HSL	(T4) >90	(T4) <90
(T5)	Gray Thresh of LMS	(T5) <0.55	(T5) >0.55

The membership values for Class- 1 (AT) and Class-2 (KT) of each data are given in Table V and Table VI.

TABLE V: MEMBERSHIP RATE FOR AT (CLASS– 1)

Tile No	Feature No				
	1	2	3	4	5
1	0.9956	0.9999	0.9957	0.8794	0.9129
2	0.9888	0.9864	0.9891	0.9993	0.9906
3	0.9677	0.9733	0.9677	0.8677	0.9652
4	0.9984	0.9970	0.9985	0.9448	0.9990
5	0.9872	0.9816	0.9872	0.9348	0.9962
6	0.9979	0.9999	0.9978	0.9122	0.9923
7	0.9439	0.9637	0.9439	0.9284	0.9564
8	0.9984	0.9977	0.9985	0.9531	0.9985
9	0.9773	0.9777	0.9776	0.9143	0.9520
10	0.9328	0.9518	0.9319	0.7553	0.8999
11	0.8370	0.9007	0.8351	0.6038	0.7399
12	0.7827	0.8334	0.7804	0.7912	0.8643
13	0.9152	0.9519	0.9119	0.9252	0.9681
14	0.1651	0.1900	0.1620	0.0234	0.2270
15	0.8976	0.8959	0.8957	0.6195	0.8945
16	0.0087	0.0075	0.0093	0.0107	0.0034
17	0.0577	0.0585	0.0588	0.0812	0.0547
18	0.0117	0.0224	0.0109	0.0002	0.0020

TABLE VI: MEMBERSHIP RATE FOR KT (CLASS– 2)

Tile No	Feature No				
	1	2	3	4	5
1	0.0044	0.0001	0.0043	0.1206	0.0871
2	0.0112	0.0136	0.0109	0.0007	0.0094
3	0.0323	0.0267	0.0323	0.1323	0.0348
4	0.0016	0.0030	0.0015	0.0552	0.0010

5	0.0128	0.0184	0.0128	0.0652	0.0038
6	0.0021	0.0001	0.0022	0.0878	0.0077
7	0.0561	0.0363	0.0561	0.0716	0.0436
8	0.0016	0.0023	0.0015	0.0469	0.0015
9	0.0227	0.0223	0.0224	0.0857	0.0480
10	0.0672	0.0482	0.0681	0.2447	0.1001
11	0.1630	0.0993	0.1649	0.3962	0.2601
12	0.2173	0.1666	0.2196	0.2088	0.1357
13	0.0848	0.0481	0.0881	0.0748	0.0319
14	0.8349	0.8100	0.8380	0.9766	0.7730
15	0.1024	0.1041	0.1043	0.3805	0.1055
16	0.9913	0.9925	0.9907	0.9893	0.9966
17	0.9423	0.9415	0.9412	0.9188	0.9453
18	0.9883	0.9776	0.9891	0.9998	0.9980

According to Table V and Table VI, the first 9 samples and samples 14, 16, 17, 18 were transferred to the right class, whereas the samples 10,11,12,13 and 15 were transferred to the wrong class. Looking at the same tables, it is seen that the sum of the membership rates of each sample in the same feature AT (Class-1) and KT (Class-2) is 1. The classification success is given in Table VII.

TABLE VII: CLASSIFICATION ACCURACY RATE FOR FUZZY C-MEANS

Classification accuracy rate for 1st feature	
	72.22%
Classification accuracy rate for 2nd feature	72.22%
Classification accuracy rate for 3rd feature	72.22%
Classification accuracy rate for 4th feature	72.22%
Classification accuracy rate for 5th feature	72.22%

The classification performance given in Table VII was found to be the same for all features in fuzzy c-means algorithm.

VIII. CONCLUSION

A total of 18 samples of both classes were used in this study. The products's size is 15×15 cm. In the detection of broken travertine, it was tried to find the exact area of the travertine. The threshold value determined for fracture detection can be changed according to the pixel values of the image So if this process is applied to products that are different sizes, the threshold value (SPV) will definitely change. Besides this, the process is worked only for corner fractures. It is predicted that a study can be made in the future, for detection small-scale fractures along the edges of the travertine.

The results obtained show that the data used is not suitable for unsupervized learning. The fuzzy C-Means algorithm failed to exceed 72.2% classification success, nevertheless, 98% success was achieved in classification with the supervised Bayes algorithm.

The result obtained compares Bayes and fuzzy c-means classifiers in the classification phase. The fuzzy C-Means algorithms have achieved a fairly low success rate against the Bayes classifier. This shows that the supervised classification algorithm is one of the most important elements that provides success in the data set. When classifying, comparison from pre-trained data is the most suitable method in the developed system.

The Fuzzy C-Means algorithms, which classify the data according to the degree of membership according to their proximity to the determined cluster centers, failed to achieve the desired performance in the system. According to literature, the Fuzzy C-Means algorithms, which are frequently used clustering methods with a high success rate in the classification phase of the travertine tiles, are insufficient in this study. The reason for this is that the different in-class data are close together and the data is divided into two classes. It is envisaged that if number of samples are increased, classification accuracy can achieve a high success rate with Fuzzy C-Means algorithms.

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